NICK ESCOBEDO

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https://github.com/nescobedo

SUMMARY

Experience creating single page applications using Angular.
Expert knowledge of responsive layouts using HTML and Sass.
Extensive knowledge of CSS and JS methods for animation effects
Experience with general User
Experience and the ability to design highly effective user interfaces.
Working knowledge of front end

optimization and performance techniques

- Worked extensively in Agile environments.

SKILLS

Frameworks: Angular, Bootstrap, Django Libraries: ReactJs, JQuery, GreenSock, Lodash, ScrollMagic Languages: JavaScript, TypeScript Version Control System: Git Operating Systems: Windows, Mac OS. Testing: Karma, Jasmine Databases: MySQL, MongoDB(NoSQL) IDE/Editors: Visual Studio, Visual Studio Code, Sublime CMS: Wordpress, Joomla, ZenDesk Design Software: Sketch, Photoshop,

Illustrator, Lightroom **Web Technologies**: Node.js, HTML, CSS3, Ajax, Sass, JSON, Reactive programming, CSS & Javascript Animations, Localization

EDUCATION

University of Houston , Graphic Communications Kingwood College, Computer Graphics

RESPONSIVE DEVELOPER @ EXXONMOBIL JAN 2019 - APR 2020

Contractor at ExxonMobil through Aquent, LLC.

- Program Increment (PI) planning, sprint planning, tasking and estimation of assigned work.
- Primarily focused on an Angular 6 mapping/inspection application (MapViz) for use in chemical plants and refineries.
- Developed Angular components, services, pipes, and shared utility methods.
- Created reactive programming (RxJS/NgRx) solutions.
- Oversee bug tracking, fixes and release deployments.
- Created Jasmine behaviour-driven unit tests to keep branch coverage above 70% (business requirement).
- Collaborate with native developers to duplicate native features for web app.
- Utilized Postman and Swagger to test api endpoints.
- Create SQL Queries to interact with database.
- Created a detailed combined data and map view for the MapViz.
- Designed and developed a light theme option for MapViz.
- Created UI design for secondary application (Site Management) to act as single source of boundary data for other mapping applications.

Environment: Angular 6, NgRx, Git, JavaScript, TypeScript, C#, .NET, Azure DevOps, JSON, SQL, React Native, HTML, CSS3, Sass, Agile.

FRONT END DEVELOPER @ SIX FOOT LLC SEP 2014 - OCT 2018

- External client web projects.
- Creation of Django templates for game marketing websites
- Review requirements, provide feedback, and delegate tasks.
- Handle reviews and regular one-on-one meetings.
- Generate documentation for tools, processes, and standards.
- Review and approve pull requests.
- Aid in mentoring and onboarding new team members.
- Localization of game sites.
- ZenDesk and Tumblr themes to match corporate branding.

Environment: HTML, CSS3, Sass, Python, Bitbucket, Jira, JavaScript, JSON, PostgreSQL, Agile.

WEB DEVELOPER @ DRILLING DATA JAN 2013 - SEP 2014

Manage all digital assets for Drilling Data. Focus on creating responsive web prototypes for each property.

WEB DESIGNER @ HART ENERGY FEB 2005 - JAN 2013

Responsible for development and support of corporate web sites.

WEB DESIGNER @ LYNKTEL, INCDEC 2000 - DEC 2002Design and production of flash animations, websites and movie clips.

WEB DESIGNER @ 2-INFINITY AUG 1998 - NOV 2000

Designed web sites for clients of the digital bundled services provider